Clock Operators' Requirements

An ACAA approved clock operator is required for all ACAA sanctioned games. It is recommended that at least two people from each school be trained and listed in the ACEA office as approved. The following requirements must be met by prospective clock operators.

1. Must have graduated from high school one year before applying.

2. Must be approved and recommended by the School Administrator.

3. Must operate the clock for at least two games with a statement from a certified game official saying the clock operator performed his job satisfactorily; or must have successfully operated the clock under the guidance of an ACAA approved clock operator.

4. Must pass the test given by ACAA with a score of 80% or better.

5. ACEA Executive Director certifies the above and grants approval.

Please return completed exam to ACAA. pamcasonacaa@gmail.com or acea2000@bellsouth.net

Directions: If the statement is true (T) mark the left-hand box, if false (F) mark the right-hand box. Each question counts five (5) points.

BASKETBALL ELECTRIC CLOCK OPERATOR'S EXAMINATION - Revised 9/2024

T **F**

( ) ( ) 1. The official timer should ascertain the game starting time and suggest that the Referee and both Coaches synchronize their watches.

( ) ( ) 2. A visible device shall be located on the scoreboard to be used to indicate the direction of a team's basket for the Alternating possession procedure.

( ) ( ) 3. Substitutions made during a time-out have to be reported prior to the 45 second warning,

( ) ( ) 4. It is recommended that the scorer and timer be seated opposite each other.

( ) ( ) 5. A time-out charged to a team is a maximum of 60-seconds in length.

( ) ( ) 6. Extra periods are an extension of the 4th quarter.

( ) ( ) 7. No time-out is charged for displaced eyeglasses or lens.

( ) ( ) 8. The timer shall sound the horn anytime a substitute is ready for play.

( ) ( ) 9. Time is out and the clock, if running, shall be stopped when an official grants a player's visual request for a time-out.

( ) ( ) 10. The length of an extra period is 4 minutes.

( ) ( ) 11. Thirty-second time outs are now legal.

( ) ( ) 12. A try for goal ends when the throw is successful, when it is certain the throw is unsuccessful, when the thrown ball touches the floor, or when it becomes dead.

( ) ( ) 13. The Referee can have the timer removed for improper conduct.

( ) ( ) 14. A red light is mandated behind each backboard to supplement the audible timer's signal.

( ) ( ) 15. A coach can now legally call three (3) one-minute timeouts and two (2) thirty-second timeouts.

( ) ( ) 16. A warning horn shall be sounded after 15 seconds have elapsed during a 30-second timeout.

( ) ( ) 17. The team obtaining control of the jump ball starts the alternating possession procedure.

( ) ( ) 18. If a play is started or resumed by a jump ball, the clock shall be started when the ball is tossed.

( ) ( ) 19. It is mandated that an "X" 18 inches wide and 4 inches long be placed on the floor in front of the scorer to help with substitutes.

( ) ( ) 20. The timer shall sound the horn 15 seconds before the expiration of the allotted time during an intermission or a full length charged time-out.

*** Answer the following:** Are you familiar with the operation of an Electric Clock? Yes_____ No_____

Applicant's Name_____

Mailing Address_____

City _____ State _____ Zip Code _____

This examination has been taken under my supervision: Administrator's Signature _____

School Name _____ City _____

Examination Date _____

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