## TIEBREAKER GUIDELINES

1. If possible, tiebreaker games should be played at a neutral site, preferably a school in your area or region.
2. The host school is responsible for booking the officials.
3. The two schools that are playing are responsible for providing an official scorer, clock keeper, and personnel to collect the gate.
4. The officials are paid from the gate money. If money is left after all expenses are paid, the two schools that played will split the gate. If the gate is not enough to pay for expenses, the two schools that played will pay equally the difference to the host school.
5. The host school keeps all money from concessions sales.
6. The host school may assess a user fee not to exceed $\$ 25$ per school for one game.
7. Admission to the game will be the same as a regular season game.

VOLLEYBALL: Area rankings are determined by area record. In the event of a tie, the two teams' overall regional record will be looked at. In the event the records remain tied then head-to-head sets won minus sets lost will be used. Should the sets be tied then points scored minus points allowed in both head-to-head games will determine the final rankings.

## BASKETBALL: Two-Way Tie

- Head-to-Head
- Head-to-Head same record, then a tiebreaker game is played.


## Three-Way Tie

- Drawing to determine $1^{\text {st }}$ seed.
- A tiebreaker game is played between the remaining two teams.
- If time does not permit a tiebreaker game to be played, then a coin toss will determine the 2 nd and $3{ }^{\text {rd }}$ seed.

BASEBALL AND SOFTBALL: Area rankings are determined by area record. In the event of a tie, the two teams' overall regional record will be looked at. In the event the records remain tied then head-to-head play will be used, using runs scored minus runs allowed in games played. If a tie remains the schools may choose to play a tiebreaker game on a neutral field or do a coin toss.

